**About Institute**

Tecnia Institute of Advanced Studies is happy to host the 15th Techno vision academic fest to be held on

**Rules and Regulations for the Events**

1. **BGMI BLITZ**

It's all about getting together with friends and competing in multiplayer games over a local network. LAN gaming brings that nostalgic feeling of sitting side by side with your buddies, shouting and cheering The excitement of playing in the same physical space, strategizing together, and experiencing the energy of the competition is truly unmatched. So gather your team, grab your gaming gear, and get ready for an epic LAN gaming session at the fest!

**Rules:**

* **Team Death Match(TDM)**
* **Players have to come with team only**
* **Random Map Allotment (must download all)**
* **Participants per team: 4**
* **Participants can join only group of 4**
* **All Rounds are elimination rounds.**
* **The game will be played between two teams (4 vs 4)**
* **Only M416 is allowed ( use of any other gun will result in immediate disqualification.)**
* **No sliding**
* **Bgmi id must be above 35 level**

1. **TECH SCRIPT**

A presentation at a tech event is an exciting opportunity to share your knowledge and expertise with fellow tech enthusiasts. It usually involves preparing a talk or demonstration on a specific topic related to technology, such as the latest trends, innovative solutions, or best practices.

**Rules**

* Can be individual or team based( 2 or Max 3 in a team).
* ***Paper must be related to IT Topic.***
* Participants need to give presentation using slides i.e. ppt.
* Number of slides should be between 7-10 .
* Time limit is 5 minutes.
* Use of graphics, diagrams ,graphs are allowed.

1. **WEBZENE**

Website designing is a popular topic at tech fests. It involves designing and creating websites using various programming languages, frameworks, and tools.

**Rules**

1. Individual and Team-based ( Maximum : 3)
2. Each team / participant will be given a subject to showcase design.
3. Topics will be given on the spot.
4. Participants must use their own creativity. Plagiarism or use of pre-made templates will result in disqualification.
5. Evaluation will be based on front-end and back-end(40%) and logic and creativity(60%)
6. You can carry your own laptops.
7. Top team qualified for Mains have to run their site at the local server.
8. **TECHNO HUNT**

The technical treasure hunt at a fest takes the excitement of a regular treasure hunt to the next level by incorporating technology and coding challenges. Participants are given a series of clues and puzzles that require technical knowledge and problem-solving skills to solve.

**Rules**

**1. Use of mobile and internet is prohibited**

**2. Time duration is 1 hour**

**3. You can participate in either single or in group of 2**

1. **CODEZEN**

The "Battle of Code" competition at a tech fest is an exhilarating coding challenge where participants showcase their programming skills and problem-solving abilities on patterns.

**Rules**

* Programming Languages : Any language.
* Time Period : 45 min .
* Their should be proper logic for the provided pattern.
* Pattern will be given at the event.
* Individual based
* Result will be time based

1. **BUG SQUASH**

It's the process of finding and fixing errors or bugs in software code. Debuggers help developers identify and resolve issues that may cause the program to crash, behave unexpectedly, or produce incorrect results. Debugging involves analyzing code, setting breakpoints, stepping through the program, and examining variables to pinpoint and solve the problem.

**Rules**

1. **Eligibility:** Open to all students.
2. **Registration:** Participants must register in advance through this google form.
3. **Code Environment:** Participants must use the provided IDE/compiler to debug the code.
4. **Time Limit:** Each participant will be given 1 hour to debug the given program.
5. **Scoring:** Points will be awarded based on the number of bugs identified and fixed correctly.
6. **Fair Play:** Any form of cheating or plagiarism will result in immediate disqualification.
7. **Equipment:** Participants will be given designated computer systems within the computer lab for the event.
8. **Programming Language:** Only C programming language will be used for the debugging challenge.
9. **Device Restrictions:** Smartphones and other electronic devices are not allowed during the event.
10. **TECH TANGO**

In a tech debate, participants engage in a lively discussion about various topics related to technology. They present arguments, share insights, and defend their viewpoints on subjects such as the impact of artificial intelligence, the future of cybersecurity, the benefits and drawbacks of social media, or the ethical considerations of emerging technologies.

**Rules**

* Team-based (Each team can consist of maximum 2 members, out of which one will speak for the motion and the other against the motion)
* Participants can speak either in Hindi or English
* Maximum time limit : 2 + 1 minutes
* Negative marking for exceeding the time limit
* Participants can use pen and paper

1. **BUSSINESS BASH**

A business plan is a document demonstrating the feasibility of a prospective new business and providing a roadmap for its first several years of operation. Business plans are an important part of creating new businesses, whether as a startup or an offshoot of an existing business.

**Rules**

* Can be individual or team based( 3 max in a team).
* Limit to 10 slides, excluding title and appendix.
* Keep slides concise and visually appealing.
* Time limit is 5-7 minutes.
* Teams should be prepared to defend and elaborate on their plans.
* Allocate 5 minutes for cross-questioning per team

1. **DOCU-REEL**

Video posts under 15 minutes are shared as reels and have access to Reels creative editing tools to help you make your videos more fun and engaging.

**Rules**

* Participation : Individual or Max 3 members per team
* Duration of Reel/Documentary : Max 15 minutes
* Time Duration for creation : 9:30 A.M - 1:00 P.M
* Tools : Of your choice

**10)POSTERVERSE**

E- poster (logo) The art and practice of planning and projecting ideas and experiences with visual and textual content,”

**Rules**

1. Utilize the college's system for your work; personal laptops are not permitted.

2. Canva is not accessible for this task.

3. Topics will be assigned during the session.

4. The duration of the task is one hour.

5. You may utilize software such as Paint-3D or Corel for your work.

6. All necessary software is pre-installed in the lab.

1. **QUIZZERIA**

Technical quiz for a fest in the IT field is a fun and challenging competition where participants test their knowledge and skills in various areas of information technology.

**Rules**

* Individual participants only.  
  Compulsory ₹30 registration fee with payment proof.  
  Must join WhatsApp group.
* May involve multiple rounds with varying difficulty levels.